



GAMEDAY ADHERENCE SCORECARD

DATE: _____

WORKING SCOREBOARD	YES _____	NO _____
FIELD LINES	YES _____	NO _____
WERE 5 REFEREES IN ATTENDANCE	YES _____	NO _____

VISITING TEAM

HELMETS PAINTED CONSISTENCY:	YES _____	NO _____
UNIFORM CONSISTENCY:	YES _____	NO _____
SPORTSMANSHIP SCORE (1 WORST - 5 BEST):	YES _____	NO _____
OWNER/COACH INTERACTION (1 WORST - 5 BEST):	YES _____	NO _____
PROBLEM PLAYER:	_____	
PROBLEM PLAYER:	_____	
PROBLEM PLAYER:	_____	

HOME TEAM

HELMETS PAINTED CONSISTENCY:	YES _____	NO _____
UNIFORM CONSISTENCY:	YES _____	NO _____
SPORTSMANSHIP SCORE (1 WORST - 5 BEST):	YES _____	NO _____
OWNER/COACH INTERACTION (1 WORST - 5 BEST):	YES _____	NO _____
PROBLEM PLAYER:	_____	
PROBLEM PLAYER:	_____	
PROBLEM PLAYER:	_____	

2026 LEAGUE RULE CHANGES AND ADAPTATIONS

LANGUAGE

Use of any racial slurs or the "f-word" will not be tolerated on or near the field. If you hear it, an initial warning should be given to the entire team. Any future instances should result in an unsportsmanlike conduct penalty and assessed the result that come with it. This holds true on and off the field. If you hear it and can identify the player, call it on the player and act according to the rules. More than one team unsportsmanlike penalty for this instance will be handled by the league and its owners. Please, log it on your sheet. Should a player get two infractions, they will be ejected from the game and face whatever penalties are given out by the league owners.

"SKUNK RULE"

Use a running clock when there is a 28 point deficit. This will only start at the beginning of the third quarter. Once started, it continues for the remainder of the game. Eliminate kickoffs when there is a 35 point deficit. The ball is to be spotted on the offense 25 yard line after a scoring play. Kickoffs can be reinstated when deficit drops below 28 points. This can happen in the first half. This will also occur should either team have less than 18 players in uniform.

DOWN BY CONTACT

A player must be touched by the opponent whole on the ground or the player can get up and advance the ball. "On the ground" is defined as the ball, an elbow or at least one knee on the field.

OFFSIDES

Defensive players that cross the line of scrimmage prior to the ball being snapped by the offense cannot reset and will be assessed offside/encroachment penalty.

FIELD GOALS

The ball can be advanced out of the endzone on a missed field goal attempt. However, a player but catch the ball cleanly. If the ball touches the ground first, it's a dead ball. The offensive center cannot be contacted throughout the kicking process unless the ball is recovered legally and advanced by the defense.

PASS INTERFERENCE

Defensive players can make contact with, but not hold or impede receivers until the football leaves the thrower's hand.

HURDLING

A ball carrier can hurdle/jump over a player from the other team as long as no contact is made to the head/neck area of the other player. Any contact to the head/neck of another player during the hurdle/jump will result in a personal foul and assessed the result of the penalty.

2-MINUTE WARNINGS

There will be a 2-minute warning at the end of the second quarter as well as the end of the fourth quarter. The clock will stop and this will be treated the same as the two-minute warning at the end of the fourth quarter.

ONSIDE KICKS

Onside kicks can only be utilized by the losing team and may only be used after the first quarter. However, the onside kick must be announced the the offense prior to the play. Regular football rules will apply to this play.

KICKOFF RULES

We are now using the 2025 NFL kickoff rules. Teams have the option of doing no kickoffs and beginning each drive at the offense 25 yard line. Whichever option is chose must remain in effect for the entire game. This does not include the "skunk rule" as kickoffs are eliminated in that instance. The previous/standard kickoff rules are not allowed.

KICKING TEAM

KICKER lines up on DEFENSE 40.
REMAINING 10 PLAYERS line up on OFFENSE 40.

RECEIVING TEAM

6 PLAYERS line up on the OFFENSE 35.
3 PLAYERS line up on the OFFENSE 30.
2 PLAYERS line up in the drop zone (OFFENSE 0-20)

No players can move until the ball hits the ground or is recovered by the returner.

Any ball landing and remaining in the DROP zone must be returned.

MISSED DROP ZONE: Ball spotted at OFFENSE 35.

BALL HITS IN ENDZONE OR FURTHER: Ball spotted at OFFENSE 25.

BALL IS DOWNED: Ball is spotted at OFFENSE 25.